



CLUB CONSERVADOR DE CARTES I JOCS

Fundat el 1987

6th CCCJ Overseas Tournament (2026)

wizardcards.com August 15, 2026

Wizard

Regulations

The tournament will consist of an initial phase of three rounds, played by all participants, plus a final game.

All games will be 10 rounds, in tables of 4, 5 or 6 players depending on the number of participants registered, in accordance with the official Wizard rules in force at the CCCJ on the date of the tournament, with the particularities indicated in these regulations and following the instructions of the game platform.

The winner of the tournament will be the winner of the final game, which will be played among the top 6 finishers in the previous phase.

All games will be played with Wizard German deck.

Initial phase

The initial phase will be played in three rounds. The number of players per table will depend on the number of registrants, but the maximum number of players will be sought as a criterion.

The results of the games of this phase will form a ranking by points, according to the position obtained and to the following table:

Players	Position					
	1st	2nd	3rd	4th	5th	6th
4	21	15	7	1	—	—
5	21	16	11	6	1	—
6	21	17	13	9	5	1

In the event of a tie in the result of a game, the sum of the points in play will be distributed, without taking into account the number of breaks.

In the event of a tie in the standings, the highest accumulated amount of game points will be counted. In the event of a tie, it will be decided in favor of the player with the fewest accumulated breaks, and as a last criterion, in favor of the player who was behind before the tie.



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The composition of the tables will be:

- Round 1: by draw
- Round 2: will be formed by joining the players of the tables of round 1 according to standings in descending order. Example in 3 tables (A, B, C) and 18 players:

Round 2		
Table AA	Table BB	Table CC
1A	1B	1C
2C	2A	2B
3B	3C	3A
4B	4C	4A
5C	5A	5B
6A	6B	6C

- Round 3: Starting from the standings and applying the snake system in a zigzag pattern. Example in 3 tables and 18 players:

Round 3		
Table AAA	Table BBB	Table CCC
1st	2nd	3rd
6th	5th	4th
7th	8th	9th
12th	11th	10th
13th	14th	15th
18th	17th	16th

The position of the players in each table will always be by draw.

Final

The final game will be played by the top 6 players from the initial phase.

If there is a tie in the final game, it will be decided by the best position in the initial phase.

Registration

This is a tournament reserved for CCCJ members. Non-member players who receive an invitation from the club for this purpose may also participate.

To make the registration for the tournament effective, it is necessary to notify the tournament director, by the means enabled for this purpose, up to 30 minutes before the start. Late registrations will only be taken into account at the discretion of the tournament director.

Awards

The winner of the tournament will receive a sweatshirt with the CCCJ logo.

The top three players will receive a cap with the CCCJ logo embroidered on it.

All participants will receive a diploma certifying their position in the tournament.